moving\_window(input=indicator(name='White Spruce AVI unity ac\_new', units='density')+indicator(name='Mixed AVI unity ac\_new', units='density')+indicator(name='Black Spruce AVI unity ac\_new', units='density')+indicator(name='Larch AVI unity ac\_new', units='density')+indicator(name='Pine AVI unity ac\_new', units='density')+indicator(name='Wetlands Swamp', units='density'), radius=1000, method='mean')